Yard Line	NMDPS LEA **Night Pistol Qualification**	Rounds (25)		Time
**	Parking lights on or ambient light sufficient to identify targets	**		**
3	Standing, draw and fire (flash or mounted light optional)	2	Center of mass:	4 sec
3	Standing, low ready failure drill (flash or mounted light optional)	3	2 rounds center mass, 1 to the head in:	5 sec
3	**Tactical Load 1 round magazine**			
3	Standing, draw and fire 2, reload, fire two rounds (flash or mounted light optional)	4	2 rounds center mass, speed reload, 2 rounds center mass:	10 sec
**	Holster the Line:	**	Mark the 1 head shot	**
7	Standing, draw and fire 2 rounds (handheld flashlight mandatory)	2	2 rounds center mass	5 sec
7	Standing, low ready, fire (handheld flashlight mandatory)	2	2 rounds center mass	4 sec
7	**Tactical Load 1 round magazine**			
7	Standing, low ready, fire 2, reload, fire 2 rounds (handheld flashlight mandatory)	4	2 rounds center mass, speed reload, 2 rounds center mass:	10 sec
15	Headlights & Emergency Lights On			
15	Standing, draw and fire (flash or mounted light optional)	2	2 rounds center mass	7 sec
15	Standing, draw to kneeling position of choice and fire (flash or mounted light optional)	2	2 rounds center mass	10 sec
15	**Tactical Load 1 round magazine**			
15	Standing, draw, fire 2, reload, fire 2 rounds (flash or mounted light optional)	4	2 rounds center mass, speed reload, 2 rounds center mass	12 sec

The range is considered “hot” unless called safe by the range master.
Night or low light qualifications will begin ½ hour before sunrise or after sunset.
Each round is worth 4 percentage points, with a passing score of 80% or greater.
The head shot will be scored within the scuba mask.
Ammo management is your responsibility.
Alibis will only be given for weapons system malfunctions if the shooter works through the malfunction.
Running out of ammo is not a malfunction.